

LEAGUE HANDBOOK

GAME FORMATS



Age	Format	Offside	Backpass	Pass or throw in	Linesman	
U9	5v5	No	Yes	Pass	No	
U10 - U12	7v7	Yes	No	Throw	No	
U13 - U14	9v9	Yes	No	Throw	No	
U14 (Sunday Division 1)	11v11	Yes	No	Throw	Yes	
U16 - U18	11∨11	Yes	No	Throw	Yes	













COSTS



Year Of Birth	Age	Oryx League (Friday)	Falcon League (Sunday)
2015	U9	1500 AED	1800 AED
2014/2013/2012	U10 - U12	1700 AED	2100 AED
2011/2010	U13 - U14	2800 AED	3200 AED
2010	U14 (Sunday Division 1)	N/A	4600 AED
2009/2008/2007/2006	U16 - U18	N/A	4600 AED













DATES



FRIDAY NIGHT - ORYX LEAGUE

A new league that focuses on the players that are traditionally not included in the match day experience outside of their clubs offerings or played at Oryx Division level in 2022/2023.

- No scores recorded (reviewed before January 2024)
- No trophies
- No 1st, 2nd and 3rd place medals

Term 1	Term 2	Term 3
Sep 22nd - Nov	Jan 12th - Mar	Apr 19th - Jun
24th	8th	7th

SUPER SUNDAY - FALCON LEAGUE

Term 1	Term 2 (Part 1)	Term 2 (Part 2)
Sep 24th - Nov	Jan 14th - Mar	Apr 21st - Jun
19th	3rd/10th*	9th

MINA Cup - 24/25/26 November
Abu Dhabi Etihad Airways Formula 1 Grand Prix - 24/25/26 November
*March 10th - Anticipated start date for Ramadan

TERM 2 - SUPER SUNDAY

The League will make an extended second term that will take a break for Ramadan. During this break, the transfer window will open to move players who are excelling in the Oryx League to the Falcon League.













GENERAL RULES



LAWS OF THE GAME

The Mubadala Youth League will be played in accordance with applicable sections of the IFAB Laws of the Game and FIFA rules. When subject to interpretation of FIFA rules or regulations, the English text applies.

ORGANISING COMMITTEE

The Junior Premier League

COMPETITION RULES

All players must be registered with the club that their team represents.

Friday Night will be the Oryx League and Sunday will be the Falcon League

The age groups will consist of up to three divisions

- Division One
- Division Two
- Division Three

Three points will be awarded for a win, one point for a draw and zero points for a loss

If two or more teams finish with the same number of points, their final group standing will be decided in the following order:

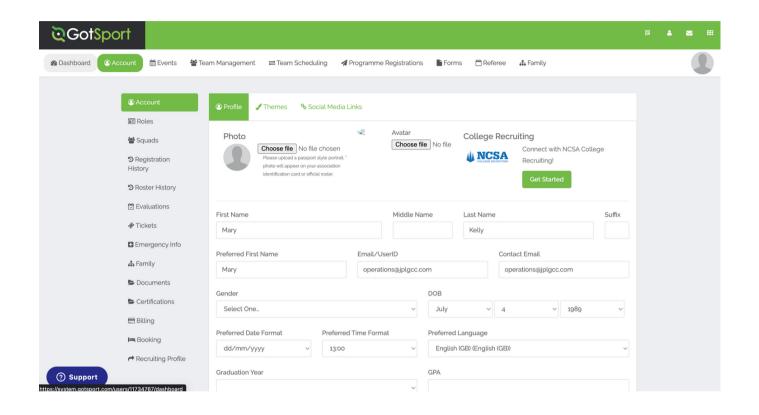
- Head to head
- Goals scored
- Goal difference
- Penalty shoot-out

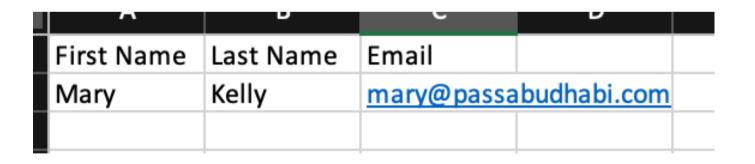
Teams finishing in 1st or 2nd place must accept automatic promotion where possible. Teams finishing in 1st or 2nd place in Division 1 of U9, U12 and U14 may choose to stay in their format or accept promotion to the next format. U16 can stay in in U16 Division 1 if they wish to.

Teams finishing in the bottom two positions in U10, U12, U14 and U16 Divisions 1 and 2 must accept automatic relegation for that team where it is possible.



REGISTRATION





Clubs must finalise their teams participation in the League by Wednesday the 20th of September Registration will be closed by 12 noon

The League will create the teams for the clubs on the website

Each club must provide an excel spreadsheet with the following details for all of their coaches in English

- First name
- Last name
- email address

The coaches must upload the following information to the website for each player

- A headshot
- Emirates ID/Passport
- Add the players to the excel tabs with required information to be assigned to the squads

PLAYER REGISTRATION DEADLINE - 14th October















MUBADALA YOUTH LEAGUE REGISTRATION



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⚠ Dashboard	am Management ≓Team Scheduling ◀ Programme Registrations 🖺 Forms 🗂 Referee 🚓 Family				
 ⚠ Account ⚠ Roles ➡ Squads ➡ Registration History ➡ Roster History 	Photo Choose file No file chosen Please upload a passport style portrait. 1 photo will appear on your association identification card or official roster. Avatar Choose file No file Connect with NCSA College Recruiting! Get Started				
☼ Evaluations ♦ Tickets	First Name Middle Name Last Name Suffix Mary Kelly				
♣ Family ▶ Documents	Preferred First Name Email/UserID Contact Email Mary operations@jplgcc.com operations@jplgcc.com				
Certifications ☐ Billing ☐ Booking ☐ Recruiting Profile	Gender DOB Select One ✓ July ✓ 4 ✓ 1989 ✓				
	Preferred Date Format Preferred Time Format Preferred Language dd/mm/yyyyy 13:00 English (GB) (English (GB))				
Support https://system.gotsport.com/users/11734767/dashboard	Graduation Year GPA				

CLUBS WILL BE INVOICED THE TOTAL AMOUNT BY THE JUNIOR PREMIER LEAGUE

DEADLINE DATE FOR THE PAYMENT IS OCTOBER 15th













PLAYER AND MATCH CONSIDERATIONS

PLAYING TIME

- 5v5 Three x 15 minute periods
- 7v7 Two x 25 mins
- 9v9 Two x 25 mins
- 11v11 Two x 25 mins

MATCH BALLS

- U9 will use size 3 footballs
- U10 and U12 will use size 4 footballs
- U14 and U16 will use size 5 footballs

OFFICIALS

Match officials will be appointed by the League.
Assistant referees will be used only in 11v11 games.

SUBSTITUTIONS

- Substitutions will be on a roll-on, roll-off basis.
 Substitutions can only take place during a break in play (free kick, corner, thrown-in or restarts).
- You must have permission from the referee or assistant to make the substitution.

- Players being substituted out of the game can exit at the nearest sideline or end line.
- The player being substituted in to the game MUST enter the field from the teams technical area and after the player being substituted out has left the field.

SQUAD SIZES

- In each 5v5 game, a maximum of ten (10) players may be used. This equates to five (5) substitutes.
- In each 7v7 game, a maximum of twelve (12) players may be used. This equates to five (5) substitutes.
- In each 9v9 game, a maximum of sixteen (16) players may be used. This equates to seven (7) substitutes.
- In each 11v11 game, a maximum of eighteen (18) players may be used. This equates to seven (7) substitutes.

Teams who use more players than the allocated match day squad sizes will forfeit the game 3-0. If the score of the game is more than a three goal difference in favour of the disadvantaged team then the final score will stand in their favour.

Goalkeepers can be registered for as many teams within their age bracket regardless of division or playing up an age division.













TRANSFER POLICY

مبادلة للناشئين MUBADALA YOUTH LEAGUE

A player is only permitted to **represent one club** in the League.

A player may only be transferred to another club in the competition during the transfer window:

- End of the term 1 season
- During Ramadan of term 2

When a Club wishes to register a player who is already registered with another club it shall submit a transfer request (in an email) to manager@jlpgcc.com. The request shall be referred to the club for which the player is currently registered. Should this club object to the transfer it should state its objections in writing to the League and to the player concerned within 3 days of receipt of the notification.

Upon receipt of the Club's consent, or upon its failure to give written objection within 3 days, the League manager will transfer the player who shall be deemed eligible to play for the new Club from such date or 7 days after receipt of such transfer. In the event of an objection to a transfer the matter shall be referred to the League executive management for a decision. The player will be unable to play for either club during the appeals process.

Playing a player who has not been through the official transfer process will result in a forfeit for each game the player was named on the match day team sheet on Gotsport













GAMEPLAY RULES

A player can only play up an age bracket i.e., a 2014 born player registered in U10 Division 2 can only play in the U11 (2013) Divisions. They cannot play in U10 Division 1.

No overage players are allowed at any age bracket

No goal can be scored direct from a dropped ball

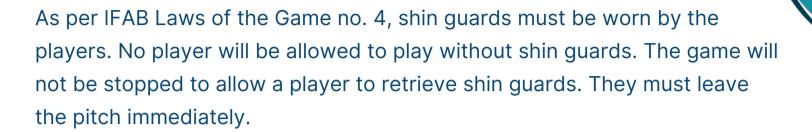
If a throw in infringement occurs, the referee may ask it to be retaken. If a second infringement occurs, a foul throw will be awarded

All free kicks are direct unless specified by the referee

Free kick walls

- 7v7 5 yards from free kick spot
- 9v9 10 yards from free kick spot
- ∘ 11v11 As per FIFA rules

No back passes are allowed from U10 to U18



POSTPONEMENTS AND REARRANGEMENTS

Postponement requests must be made 48 hours before kick off. The requesting team should inform the league manager and the opposing team manager. The League has the right to reject requests for postponements if the time limit is not respected.

Failure to inform the intention to postpone in 48 hours will result in a 3-0 forfeit.

The League will endeavour to arrange any postponed games. All teams concerned in the postponement must comply with the new date set by the league, regardless of which team initially postponed. Any team that fails to comply with the new date suggested by the League will forfeit the game with a 3-0 defeat

Clubs can choose to host a rearranged game at a venue of their choosing but at their own cost. The League will provide referees.













GAMEPLAY RULES



NO SHOWS, LATE ARRIVALS AND ABANDONED MATCHES

If a team is late for a match by ten minutes or more (after the final whistle of the game being played before them is blown), they automatically forfeit the match with a 3-0 defeat. The match can still be played in the time leading to the next kick off and it will be classed by a friendly. In the case of a friendly kicking off after 10am or 7pm, the game will conclude with the final whistle at 11am and 8pm respectively.

If a match is interrupted or abandoned for some reason, by the referee and in agreement of both team managers, and can't be played to the end, the League will decide which of the following actions will take place;

- The game is restarted from the minute it was interrupted and play until ten minutes before the next scheduled kick off time on that pitch.
- If the score at the interruption was level and there were five minutes or less remaining, the game will be decided on a penalty shoot-out basis (five penalties).
- The result is decided on the score at the moment of the interruption.

In the case of a team manager deciding to walk off or abandon the game of their own volition then their team will forfeit the game 3-0. No replays or restarts will be allowed.

MATCH SCHEDULE

The League has the right to change the times and playing pitches where necessary.

The schedule will be on a week-to-week basis.

Special requests regarding kick off times will only be accommodated where possible. Teams should be prepared to kick off any time between 8am and 10am for U9 to U12 and from 3pm and 8pm for U13 to U18.













MATCH DAY CODE OF CONDUCT

Teams are responsible for the conduct of all spectators as outlined in the League Policy document.

Inappropriate conduct can result in a points deduction or a team's exclusion from the League and future competitions run by the Mubadala Youth League.

Coaches must place themselves AWAY from the parents where logistically possible. Coaches should alert the League Manager of any issues with spectators. Coaches should refrain from engaging with any spectators.

Coaches are responsible for managing their own spectators.

If you have not received the Mubadala Youth League Policy Document you should email manager@jplgcc.com urgently.

By participating in the League, the League will assume that you have read and agree to abide by all policies outlined in the Policy Document.















PROTEST AND SANCTIONS



PROTESTS

Any and all protests must be made to the League Manager by a member of the coaching team. Protests must be lodged via email to manager@jplgcc.com no more than 24 hours after the time of the grievance occurring.

Spectators may not attempt to lodge complaints against referee decisions. Any such complaints will not be entertained.

The decisions of the referee regarding actions connected with the game are final. (FIFA rule no.5).

CAUTIONS AND DISMISSALS

- Straight red card for a professional foul will result in a one match suspension.
- Straight red card for serious foul play will result in an automatic three-week suspension. It will be at the Committee's discretion to extend the punishment if it feels it is warranted.
- A red card for physical aggression (fighting, pushing, hitting, grappling etc...) will result in a three-week suspension.
- Any player or team official who receives two yellow cards in one game will
 receive an automatic one match suspension. In the case of the team official,
 s/he must leave the playing facility for the remainder of the game. They will
 serve a one match suspension as a minimum. The League may extend based on
 the seriousness of the offence.
- A player who accumulates three yellow cards in any age bracket during the season will serve an automatic one match suspension.
- It is the responsibility of the team that a suspended player does not participate in a game (or games) where they are suspended. Playing a suspended player will result in an automatic 3-0 forfeit of the result.













DISCLAIMER



By registering to participate in the Mubadala Youth League, the registrant, team manager or someone else tasked by the team manager, verifies that the team manager in charge has been made aware of these stipulations and that the team manager has the necessary authority and permission from the participants and the participants' guardians. Participation in the League is at the participants' own risk and the team manager in charge is responsible for all participants whom the team manager or registrant has registered.

The team manager is in charge of ensuring all participants in their clubs registration have valid UAE medical insurance. The League will provide an ambulance and paramedics in the event of injury or serious illness.

The Mubadala Youth League, Abu Dhabi Cricket & Sports Hub, Abu Dhabi Sports Council, Mubadala, UAE FA, Active al Maryah and all its affiliates, is NOT responsible for compensation, nor are they responsible for financial losses or damages that may occur due to events outside the control of the Mubadala Youth League such as war-like events, fire, flood, pandemics, interruptions in public transport connections, government actions, strike or other similar circumstances.

By participating in the Mubadala Youth League, you expressly permit the organisers and affiliates to use the images of your players, spectators and staff for marketing use including and not exclusively to social media. If you object to this, please provide details to the organisers prior to the commencement of the League.











